

# Toad hive throwers (2)



### Hive Throwing

A hive-throwers has 3 hives for the entire game. One time par turn, the hive-thrower can throw one hive for free. He can throw other hive for I AP each. It then places one or more tokens, within 10 inches of itself, in his line of sight, to represent each thrown hive, the hive-tokens have I inch in diameter and have a size 0.

#### Bees

The Bees are bound to a hive token.

At the moment of the placement of a hive token, all the miniatures within 2 inches of the hive token suffer a Com test with a value of 4. This attack is made without CC and without any reaction.

After, all miniatures doing a movement, an action or a reaction in the effect area of a hive token suffers a bees attack, limited at an attack by hive and by turn. A miniature within reach of many hive tokens will suffer as much of an attack as a hive.

Remove immediately the hive token, if the bees cause 3 DAM during an attack.

The hive-Thrower is immune to the effect of the bees.



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