


Captain Lee Ping




Size 2
Leader
Sequential Attack



Captain Lee Ping of the Xi-Yi militia  41pt


- Did you see him during the battle? He seemed impossible to hurt even direct hits did not harm him. I've heard his doctor say he has a physical anomaly that makes him impervious to pain. This may be the reason he is unstoppable.
- Oh? I heard that he was given a blessing at his birth to make him invulnerable.
- Whatever the reason, he is renowned throughout the Empire for his acts of bravery in the army! It is a great honor to serve under him!

Alchemist of the school of the long breath




Size 2
Alchemist of the Outer Circle (Air)
Alchemical Mastery



Alchemist of the school of the long breath (2)  30pt

Alchemical Mastery :
If a formula of the Alchemist has been completed and the result of the roll is a failure, the Alchemist can spend alchemical stones in order to increase his result of the roll. He can spend one Alchemical stone to increase the result by 1. The number of stones he can spend this way is limited to his Focus Level +1.

I am the breath, the power of the wind, the unrelenting strength of the tempest that suddenly appears from a clear sky. I will use my science to sweep away any foe that dares stand against our Empire like leaves in a hurricane.

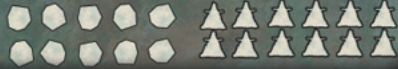
Alchemist of the school of the long breath

The Wind's Influence
1 Air / 8in / Target
The Formula targets an enemy miniature within range. This miniature will have one dice penalty on any Reflexes rolls and reads all damage one column to the left in close combat. This effect lasts until the end of the turn.

Enhancements :
2 for an additional target within range

Blast of Wind (2)
2 Air / 8in / Target
The Formula targets an enemy miniature within range. This miniature is thrown to the ground. Until it spends IAP during its Activation to get up, its DEF is equal to 8, it cannot act, it cannot benefit from the On Watch rule, and it does not get an attack against any opponent disengaging from close combat.

Enhancements :
2 for an additional target within range






Militia Lancers



Size 2
Long Reach

✕	2	2	3	3	3	4
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Militia Archers



Size 2
Bow (3/30)

✕	1	1	1	2	2	2
☐	1	2	2	3	3	3

Militia Lancers (2)



15pt

I know these lances seem impractical; they are heavy and cumbersome and cannot be thrown. You might think they are more decorative than functional. But do not think the militia are a ceremonial guard! A philosopher once said: Give me a place to stand and with a lever I will move the whole world. To this I answer: Rather give me my lance and I will stop the world!

Militia Archers (2)



17pt

It is always amusing to watch the archers of the Jade Triad trying to march. Encumbered by bows that are far taller than they are; they advance clumsily, hindering one another and nearly blinding their neighbors with the spiky parts of their weapons. But once they are in position and their bows are raised to the sky, the urge to laugh disappears! They are able to hit a beetle from more than 200 feet. Your armor is not going to protect you for long